

HANGTOWN 100 Lightning Sprint Format

Preliminary Night(s) Format

Points will be earned each night and accumulated to determine lineups for Saturday. If only one preliminary night is run, the points will be tallied off of that night for the championship night format.

Qualifying

Qualifying order will be determined by pill draw and will be in group format. For the race format on the preliminary night(s), the top 12 qualifiers will earn 60-55-50-45-40-35-30-25-20-15-10-5 points.

Heats

20 or less cars	2 Heats
21 to 27 cars	3 Heats
28 or more cars	4 Heats

6 car inversion; fastest qualifier starts 6th in first heat, second fastest starts 6th in second heat and so on. After the top 6 of each heat has been filled, remaining cars will fill starting at 7th and on until the field is filled. For the purpose of lining up the main event for the preliminary night(s) we will use the heat race points system below (Attached at bottom of this format) accumulated with the qualifying points.

B Main(s)

Cars outside the top 16 in points after heat races will start straight-up, with 17th in points starting on the pole. If two B mains are run the odd point getters will make up the first B and even point getters will make up the second B. One B main the top 4 will transfer to the rear of the A main, two B mains the top 2 from each will transfer to the rear of the A main.

A Main Event (20 car field, 25 laps)

The top 16 in points after heat races will start the night's main event. After all heat races are ran, High point of the night will pull a pill for the A main event invert. The pills will consist of 0, 4, 4, 6, 6 & 8. After the invert positions have been filled the remaining cars in the top 16 will be filled in order of points earned. B main transfers will fill the rear of the field.

Saturday:

Saturday's format will be determined by the accumulation of points from the preliminary night(s). The top 12 qualifiers will earn 12-11-10-9-8-7-6-5-4-3-2-1, the top 8 finishers out of each heat race will earn heat race points 8-7-6-5-4-3-2-1 and main event finishers will earn points (20-19-18-17, etc) from the preliminary night(s) to line up the qualifiers for the Saturday night format.

Qualifiers

The top 20 in points will earn starts in one of two qualifiers. Odd point getters to Qualifier #1 and even number point getters to Qualifier #2. Qualifiers will start straight up with high point car on pole. The top five in each Qualifier will transfer to first five rows of Championship A Main.

B Mains

The remaining competitors will earn positions in 2 B mains. Positions 6 through 10 in Qualifiers will start in first five positions of respective B-main. The remaining point getters (21st and back) will start B-mains behind the top five (odd in first, even in second). The top six in each will transfer to rear of A Main.

Championship A Main (22 car field, 30 laps)

After both qualifiers are run, the high point car will pull a pill for the A main event invert. The pills will consist of 0,4,4, 6 & 6. B main transfers will fill the rear of the field.

Time restraints and/or car count could alter program.

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Start

	1	2	3	4	5	6	7	8	9	10	11	12
F 1	100	105	110	115	120	125	130	135	140	145	150	155
I 2	91.5	93	98	103	108	113	118	123	128	133	138	143
N 3	83	84.5	86	91	96	101	106	111	116	121	126	131
I 4	74.5	76	77.5	79	84	89	94	99	104	109	114	119
S 5	66	67.5	69	70.5	72	77	82	87	92	97	102	107
H 6	57.5	59	60.5	62	63.5	65	70	75	80	85	90	95
7	49	50.5	52	53.5	55	56.5	58	63	68	73	78	83
8	40.5	42	43.5	45	46.5	48	49.5	51	56	61	66	71
9	32	33.5	35	36.5	38	39.5	41	42.5	44	49	54	59
10	23.5	25	26.5	28	29.5	31	32.5	34	35.5	37	42	47
11	15	16.5	18	19.5	21	22.5	24	25.5	27	28.5	30	31.5
12	6.5	8	9.5	11	12.5	14	15.5	17	18.5	20	21.5	23